

## Curriculum Concepts Computing

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| Concept   | Explanation   |
| Logic     | Computational logic is the process of working step-by-step to understand a problem and develop a solution. It describes the decision-making process used in programming and writing algorithms. |
| Machines  | A computing machine is a device used to perform calculations and process data.  |
| Algorithm | An algorithm is a process or set of rules followed by a computer in code, calculations or other problem-solving operations.   |
| Program   | A computing program is a collection of instructions that performs a final specific task when executed by a computer.  |
| Data      | Computer data is information processed or stored by a computer. Data can also be collected and presented in different formats.  |
| Debugging | Debugging is the process of identifying and removing errors from computer hardware or software.   |
| Editing   | Editing involves making revisions to and improving content to ensure that it works and reads correctly.   |
| Animation | Animation is the technique of using digital images within a sequence to appear as if they are moving on the screen  |
| Design    | Design is deciding upon the look and functionality of content, particularly digital.  |