

Nursery to Year 1 Computing Progression (No longer assessed in the EYFS)



	2- 3 Year Olds	3-4 Year Olds	Reception	Year 1 National Curriculum	Key stage 1 National Curriculum
Computing	Children at the expected level will be able to:	Children at the expected level will be able to:	Children at the expected level will be able to:	Children at the expected level will be able to: Computer Science- Algorithms and Programming -I can think of a simple everyday algorithm.	Pupils should be taught: - Understand what algorithms are; how they are implemented as programs on digital devices; and that programs execute by following precise and unambiguous instructions
Computer Science- Algorithms and Programming	Computer Science- Algorithms and Programming -I can anticipate repeated sounds, sights and actions – eg. When an adult demonstrates an	Computer Science- Algorithms and Programming -I can make a beebot or similar move. -I can programme a beebot to make it move for a particular purpose with support.	Computer Science- Algorithms and Programming -I can use a range of control toys and devices. -I understand that goals can be achieved by following a sequence of steps.	-I can plan a sequence of steps to solve real-word problems. -I can create simple sequence algorithms using symbols (beebot cards). -I can programme (code) a computer using a number	- Create and debug simple programs - Use logical reasoning to predict the behaviour of simple programs

	<p>action toy several times.</p>	<ul style="list-style-type: none"> -I can say what will happen (or predict) when I press/swipe on a game using the iPad/whiteboard. -I can operate mechanical toys eg. – turns the knob on a windup toy and pull back on a friction car. -I can give commands/instructions e.g., forward, backwards, go, stop, when using simple software/hardware. -I can make choices about the buttons/icons to press, touch or click on when using simple software/hardware. 	<ul style="list-style-type: none"> -I can programme a beebot or similar, one instruction at a time and clear it at the end. -I can recognise that there is a problem and say what the problem is. -I can make predictions about what a programme will do/do next. -I can complete a simple program on a coding app. - I know that information can be retrieved from digital devices and the internet. -I show an interest in technological toys with knobs, pulleys, real objects such as cameras and touchscreen devices such as mobile phones and tablets. 	<p>of steps in order before pressing the run button.</p> <ul style="list-style-type: none"> -I can identify where in the code or algorithm bug/problem occurs. -I can give explanations for what I think a programme will do. <p>Information Technology</p> <ul style="list-style-type: none"> -I can use a range of digital devices to create and store content e.g. taking a photo, videoing and artwork. -I can create original content using digital devices. <p>Digital Literacy</p> <ul style="list-style-type: none"> -I can show awareness of how IT is used for communication beyond school. <p>I can keep myself safe when using digital technology. I can explain what I need to do to keep myself safe. I know that information on the internet can be seen by others. I</p>	<ul style="list-style-type: none"> - Use technology purposefully to create, organise, store, manipulate and retrieve digital content - Recognise common uses of information technology beyond school - Use technology safely and respectfully, keeping personal information private; identify where to go for help and support when they have concerns about content or contact on the internet or other online technologies
Information Technology	<p>Information Technology</p> <ul style="list-style-type: none"> -I show an interest in toys with buttons, flaps and simple mechanisms and begin to learn to operate them. 	<p>Information Technology</p> <ul style="list-style-type: none"> -I can use technology appropriately through role play. -I can recognise some technology that is used at home or school. 	<p>Information Technology</p> <ul style="list-style-type: none"> -I can select and use technology for a particular purpose. -I can name a keyboard and mouse and use with developing control. -I can use digital devices to create and store content e.g. 		

		<ul style="list-style-type: none"> -I can name and use an iPad with developing control. -I can use basic skills in turning on and operating some digital equipment. -I can investigate touch capable technology. -I have experience using simple apps and software and use these to present ideas – eg. – draw a picture, record a sound etc.. 	<ul style="list-style-type: none"> taking a photo, videoing, artwork, stories and drawing pictures on a screen. - I can use IT hardware to interact with age-appropriate apps. -I can use the internet with adult supervision to find and retrieve information of interest to them. -I can manage a device by correctly closing websites or apps and safely turning on and off. -I know how to operate simple equipment eg. – turn on the interactive board, use a remote control. 	<ul style="list-style-type: none"> know what to do if I see disturbing content online at school or home. 	
Digital Literacy	<p>Digital Literacy</p> <ul style="list-style-type: none"> -I can recognise technology that is used at home and in school. -I understand what a computer is and the different uses of computers i.e., learning, communicating, 	<p>Digital Literacy</p> <ul style="list-style-type: none"> -I can recognise some technology that used in places such as home and school. -I can use technology appropriately through role play. -I can speak to an adult about what I have seen. 	<p>Digital Literacy</p> <ul style="list-style-type: none"> -I can select and use technology for a particular purpose. -I can access and use simple activities using touch technology with increasing control. -I can name some uses of IT beyond school e.g. audio books, listening to music, 		

	<p>finding information, playing games etc.</p>	<ul style="list-style-type: none"> -I can say if something on the internet makes me feel bad. -I can identify some simple examples of my personal information (my name, birthday, age, where I live etc..). -I can identify people I trust in the network around me. 	<ul style="list-style-type: none"> watching films, creating paintings, send messages. -I know that I need to stay safe when using technology and can give examples. -I know that some information should be kept private. -I know what to do if I see things that upset me at school. -I develop digital literacy skills by being able to access, understand and interact with a range of technologies. -I can give examples of devices in my home that might be connected to the internet. -I can give examples of when I should ask permission to do something online and explain why this is important. -I can recognise some ways in which technology might be used to communicate with people I know. 		
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In preparation to access Purple Mash KS1 curriculum, Reception children must have learnt how to:

- take and watch electronic photographs and videos*
- use technology for drawing and songs*
- access online information*
- enter a simple algorithm into a floor turtle/beebot*
- use basic technology safely online and offline*
- role-play with technology in real-life scenarios e.g. phones, keyboards*